

Statistical Image Recovery: A Message-Passing Perspective

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Image Recovery

- In image recovery, we want to
 - recover a **image** $\mathbf{x} \in \mathbb{C}^N$
 - from corrupted **measurements** $\mathbf{y} \in \mathbb{C}^M$
 - of hidden linear **transform outputs** $\mathbf{z} = \Phi\mathbf{x} \in \mathbb{C}^M$.
- The measurement corruption mechanism might be
 - additive noise: $y_i = z_i + w_i$
 - phase-less: $y_i = |z_i + w_i|$
 - one-bit: $y_i = \text{sgn}(z_i + w_i)$
 - photon-limited (Poisson), etc...
- The image is structured in that $\Omega\mathbf{x} \in \mathbb{C}^D$ is ...
 - **sparse** (sufficiently few nonzeros)
 - **co-sparse** (sufficiently many zeros),

Statistical Approach to Image Recovery

In the statistical approach to image recovery...

- measurements modeled via likelihood $p(\mathbf{y}|\mathbf{x}) \propto \exp(-g(\Phi\mathbf{x}))$
- image modeled via prior distribution $p(\mathbf{x}) \propto \exp(-f(\Omega\mathbf{x}))$
- The posterior

$$p(\mathbf{x}|\mathbf{y}) = p(\mathbf{y}|\mathbf{x})p(\mathbf{x})/p(\mathbf{y}),$$

tells *all* we can learn about \mathbf{x} from \mathbf{y} , but is expensive to compute.

- Instead, one usually settles for point estimates like the
 - MAP estimate: $\hat{\mathbf{x}}_{\text{MAP}} = \arg \max_{\mathbf{x}} p(\mathbf{x}|\mathbf{y})$
 - MMSE estimate: $\hat{\mathbf{x}}_{\text{MMSE}} = \mathbb{E}\{\mathbf{x}|\mathbf{y}\} = \int_{\mathbb{C}^N} \mathbf{x} p(\mathbf{x}|\mathbf{y}) d\mathbf{x}$
- and perhaps marginal uncertainty information like $\text{var}\{x_j|\mathbf{y}\}$.

MAP Estimation

- MAP estimation can be reformulated as

$$\begin{aligned}\hat{\mathbf{x}}_{\text{MAP}} &= \arg \max_{\mathbf{x}} p(\mathbf{x}|\mathbf{y}) \\&= \arg \min_{\mathbf{x}} \{-\ln p(\mathbf{x}|\mathbf{y})\} = \arg \min_{\mathbf{x}} \{-\ln p(\mathbf{y}|\mathbf{x}) - \ln p(\mathbf{x})\} \\&= \arg \min_{\mathbf{x}} \underbrace{g(\Phi \mathbf{x})}_{\text{data fidelity}} + \underbrace{f(\Omega \mathbf{x})}_{\text{regularization}}\end{aligned}$$

and thus viewed from a “non-statistical” perspective.

- We often choose g and f that are convex and separable

$$g(\mathbf{z}) = \sum_i g_i(z_i)$$

$$f(\mathbf{u}) = \sum_d f_d(u_d)$$

to facilitate efficient algorithms (e.g., $g(\mathbf{z}) = \|\mathbf{y} - \mathbf{z}\|_2^2$, $f(\mathbf{u}) = \|\mathbf{u}\|_1$).

Prototypical Optimization Algorithms

Iterative soft thresholding ($g(z) = \frac{1}{2\sigma_w^2} \|y - z\|_2^2$, $\Omega = I$):

for $t = 1, 2, 3, \dots$

$$v_t = y - \Phi x_t \quad \text{residual}$$

$$x_{t+1} = \text{prox}_{\tau f}(x_t + \Phi^H v_t) \quad \text{component-wise thresholding}$$

Forward-backward primal-dual¹ ($\Omega = I$):

for $t = 1, 2, 3, \dots$

$$\tilde{s}_{t+1} = \text{prox}_{\sigma g^*}(s_t + \sigma \Phi x_n) \quad \text{proximal gradient ascent}$$

$$\hat{s}_{t+1} = \theta \tilde{s}_{t+1} + (1 - \theta) s_t \quad \text{relaxation, } \theta > 0$$

$$\tilde{x}_{t+1} = \text{prox}_{\tau f}(x_t - \tau \Phi^H \hat{s}_{t+1}) \quad \text{proximal gradient descent}$$

$$\begin{bmatrix} x_{t+1} \\ s_{t+1} \end{bmatrix} = \beta_t \begin{bmatrix} \tilde{x}_{t+1} \\ \tilde{s}_{t+1} \end{bmatrix} + (1 - \beta_t) \begin{bmatrix} x_t \\ s_t \end{bmatrix} \quad \text{relaxation, } \beta_t > 0$$

- The proximal operations are component-wise, often in closed-form.
- No matrix inversions. Can leverage fast Φ & Φ^H (e.g., FFT).

¹Komodakis, Pesquet—arXiv:1406.5429

Questions

- How to choose stepsizes τ, σ and relaxation parameters like β_t ?
- How to “tune” g and f to the data (e.g., noise variance, sparsity)?
- Is there a sacrifice in restricting g and f to be convex?
- Is there a sacrifice in pursuing MAP rather than MMSE?
If so, how do we *efficiently* solve the MMSE problem?

$$\hat{\mathbf{x}}_{\text{MMSE}} = \int_{\mathbb{C}^N} \mathbf{x} p(\mathbf{x}|\mathbf{y}) d\mathbf{x}$$

- How do we get marginal uncertainty information like $\text{var}\{x_j|\mathbf{y}\}$?

Next, I will describe a *fast* method that addresses *all* of these questions.

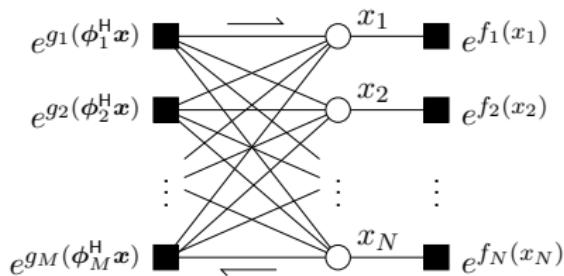
The 21st Century Approach: Crowd-Source It!

- 1) Factor the posterior, exposing the statistical structure of the problem:

$$p(\mathbf{x}|\mathbf{y}) \propto \prod_{i=1}^M e^{g_i(\phi_i^H \mathbf{x})} \prod_{d=1}^D e^{f_d(\omega_d^H \mathbf{x})},$$

Visualize using the factor graph
(drawn here for $\Omega = \mathbf{I}$, $D=N$):

(White circles are random variables and black boxes are factors.)



- 2) Inference algorithm: Pass messages (pdfs) between nodes until they agree. In MMSE case, gives full marginal posteriors $p(x_j|\mathbf{y})$.

Next, suppose $\Omega = \mathbf{I}$ (canonical sparsity) and rename $\Phi \rightarrow A \dots$

The Blessings of Dimensionality

In general, loops in the factor graph are bad!

But in the large-system limit, if \mathbf{A} is i.i.d. sub-Gaussian then ...

- messages can be approximated as Gaussian due to CLT,
- differences between messages approximated via Taylor's expansion,²
→ Approximate Message Passing (AMP) algorithm
- per-iteration behavior characterized by a scalar state-evolution (SE),
- if SE has unique fixed point, it is MMSE/MAP optimal.³

In fact, AMP's SE can be used to characterize fundamental performance.

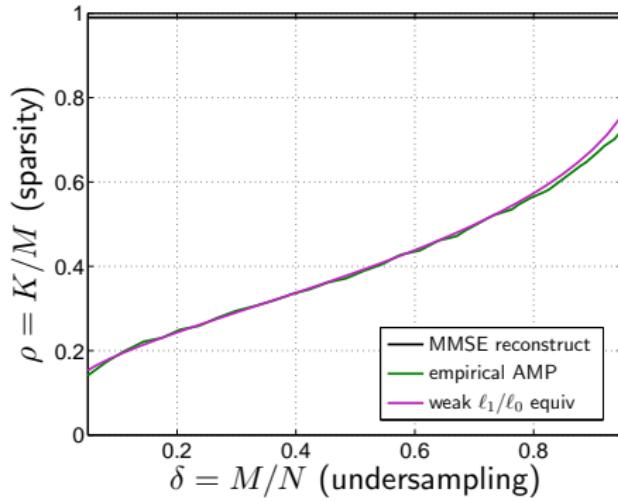
²Donoho, Maleki, Montanari—PNAS'09

³Bayati, Montanari—IT'11

Example Application of AMP State-Evolution Analysis

AMP SE yields a **closed-form expression⁴** for weak ℓ_1/ℓ_0 equivalence:

$$\rho(\delta) = \max_{c>0} \frac{1 - 2\delta^{-1}[(1 + c^2)\Phi(-c) - c\phi(c)]}{1 + c^2 - 2[(1 + c^2)\Phi(-c) - c\phi(c)]},$$



⁴Donoho, Maleki, Montanari—PNAS'09

AMP for Quadratic data-fidelity (i.e., AWGN)

MAP version of AMP ($g(\mathbf{z}) = \frac{1}{2\sigma_w^2} \|\mathbf{y} - \mathbf{z}\|_2^2$, $\Omega = \mathbf{I}$):

for $t = 1, 2, 3, \dots$

$$\mathbf{v}_t = \mathbf{y} - \mathbf{A}\mathbf{x}_t + \frac{N}{M} \frac{\nu_t^x}{\tau_{t-1}} \mathbf{v}_{t-1}$$

$$\tau_t = \sigma_w^2 + \frac{N}{M} \nu_t^x \text{ or } \frac{1}{M} \|\mathbf{v}_t\|_2^2$$

$$\mathbf{x}_{t+1} = \text{prox}_{\tau_t f}(\mathbf{x}_t + \mathbf{A}^H \mathbf{v}_t)$$

$$\nu_{t+1}^x = \underbrace{\text{avg}\left\{ \tau_t \text{prox}'_{\tau_t f}(\mathbf{x}_t + \mathbf{A}^H \mathbf{v}_t) \right\}}_{\text{var}\{\mathbf{x}_i | \mathbf{y}\}}$$

Onsager-corrected residual
error-variance of prox input
component-wise thresholding
avg error-variance of \mathbf{x}_{t+1}
marginal uncertainty

- Onsager correction \Rightarrow prox input an AWGN-corrupted version of true \mathbf{x} (with error variance τ_t). Thus, prox becomes the scalar MAP denoiser!
- For MMSE-AMP, simply replace prox with scalar MMSE denoiser.

Generalized⁵ AMP: Possibly non-quadratic data fidelity

Damped MAP GAMP ($\Omega = I$):

for $t = 1, 2, 3, \dots$

$$1/\sigma_t = \nu_t^x \|\mathbf{A}\|_F^2 / M$$

$$\tilde{\mathbf{s}}_{t+1} = \text{prox}_{\sigma_t g^*}(\mathbf{s}_t + \sigma_t \mathbf{A} \mathbf{x}_n)$$

$$\nu_{t+1}^s = \text{avg}\{\sigma_t \text{prox}'_{\sigma_t g^*}(\mathbf{s}_t + \sigma_t \mathbf{A} \mathbf{x}_n)\}$$

$$1/\tau_t = \nu_{t+1}^s \|\mathbf{A}\|_F^2 / N$$

$$\tilde{\mathbf{x}}_{t+1} = \text{prox}_{\tau_t f}(\mathbf{x}_t - \tau_t \mathbf{A}^\mathsf{H} \tilde{\mathbf{s}}_{t+1})$$

$$\nu_{t+1}^x = \text{avg}\{\tau_t \text{prox}'_{\tau_t f}(\mathbf{x}_t - \tau_t \mathbf{A}^\mathsf{H} \hat{\mathbf{s}}_{t+1})\}$$

$$\begin{bmatrix} \mathbf{x}_{t+1} \\ \mathbf{s}_{t+1} \end{bmatrix} = \beta_t \begin{bmatrix} \tilde{\mathbf{x}}_{t+1} \\ \tilde{\mathbf{s}}_{t+1} \end{bmatrix} + (1 - \beta_t) \begin{bmatrix} \mathbf{x}_t \\ \mathbf{s}_t \end{bmatrix}$$

stepsize adaptation

proximal gradient

sensitivity

stepsize adaptation

proximal gradient ($\theta = 1$)

sensitivity

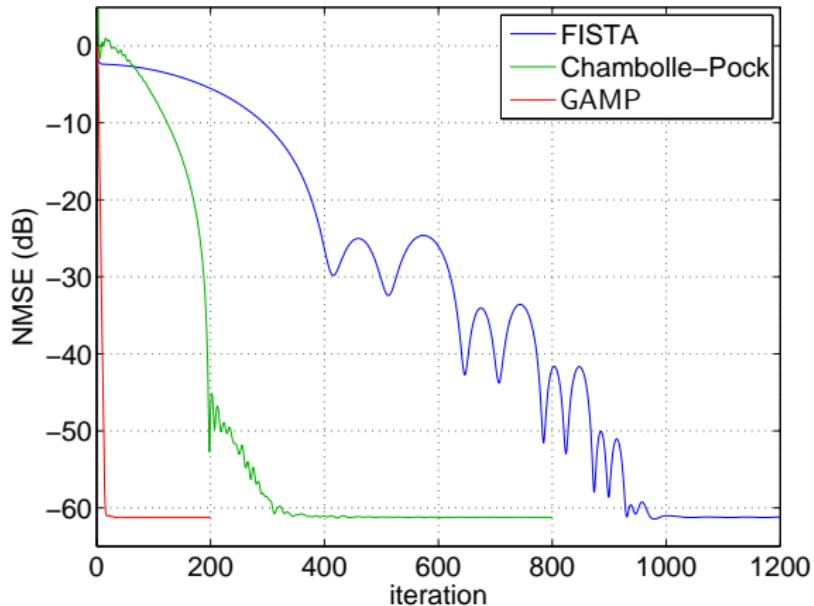
damping, $\beta_t \in (0, 1]$

- Step-sizes σ_t and τ_t are automatically adapted.
- Onsager correction term is now $-\mathbf{s}_t/\sigma_t$.
- For MMSE, again replace prox with scalar MMSE denoiser.

⁵Rangan—arXiv:1010:5141

How fast is (G)AMP?

Pretty fast, at least for i.i.d. Gaussian A :



Above: LASSO recovery of a 40-sparse 1000-length Bernoulli-Gaussian signal from 400 AWGN-corrupted measurements.

What about generic matrices A ?

Here is what we know about GAMP:

- **It may diverge!** But...
- MAP case: if it converges, then it converges to a local minimum of the MAP cost function.⁶
- MMSE case: if it converges, then it converges to a local minimum of the large-system-limit Bethe free energy (LSL-BFE):⁶

$$J(b_x, b_z) = D(b_x \| e^{-f}) + D(b_z \| e^{-g}) + \bar{h}(\text{var}(\mathbf{x}|b_x), \text{var}(\mathbf{z}|b_z))$$

b_x, b_z : separable posteriors pdfs s.t. $E\{\mathbf{A}\mathbf{x}|b_x\} = E\{\mathbf{z}|b_z\}$

- Gaussian case: convergence is determined by the peak-to-average ratio of the squared singular-values in \mathbf{A} . For any \mathbf{A} , possible to find fixed damping coefficient $\beta_t = \beta$ that guarantees global convergence.⁷

⁶Rangan,Schniter,Riegler,Fletcher,Cevher–arXiv:1301.6295

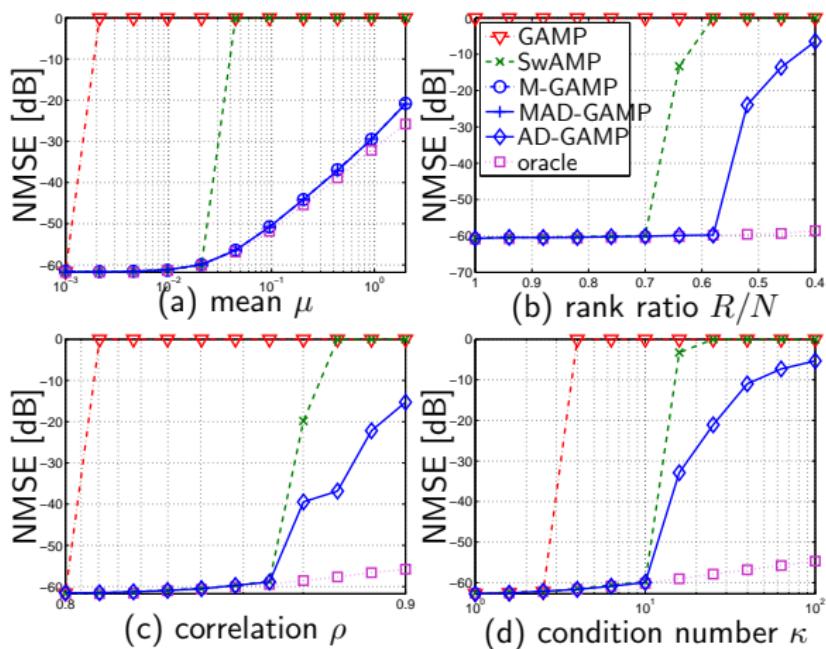
⁷Rangan,Schniter,Fletcher–arXiv:1402.3210

Improving GAMP convergence under generic A

Heuristic approaches:

- Mean removal⁸
- Adaptive damping⁸
- serial updating⁹

On right:
Recovery of a
200-sparse 1000-length
BG signal from 500
AWGN-corrupted
measurements.



⁸Vila, Schniter, Rangan, Krzakala, Zdeborova—arXiv:1412.2005

⁹Manoel, Krzakala, Tramel, Zdeborova—arXiv:1406.4311

ADMM-GAMP: A Provably Convergent Alternative

- Idea: direct minimization of MMSE-GAMP cost function:

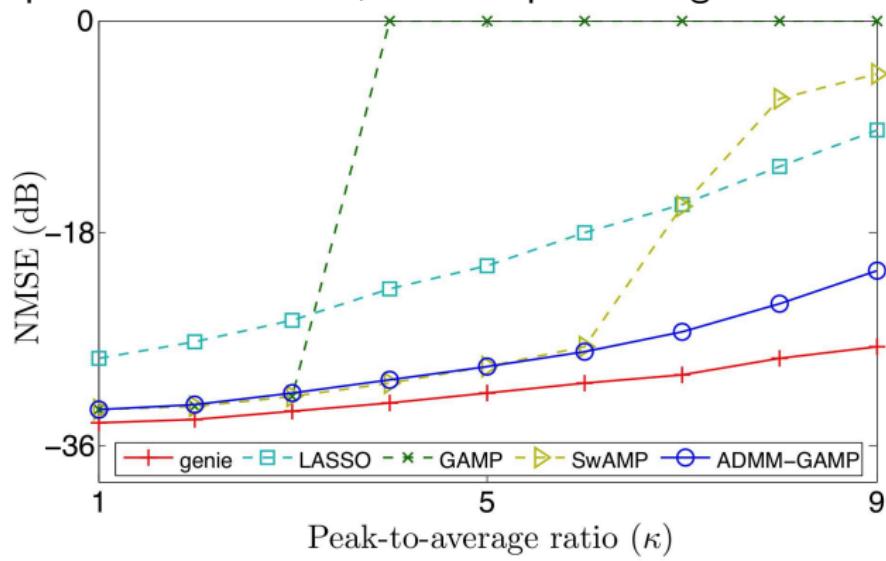
$$\begin{aligned} \arg \min_{\text{separable pdfs } b_x, b_z} & D(b_x \| e^{-f}) + D(b_z \| e^{-g}) + \bar{h}(\text{var}(\mathbf{x}|b_x), \text{var}(\mathbf{z}|b_z)) \\ \text{s.t. } & \mathbf{E}\{\mathbf{A}\mathbf{x}|b_x\} = \mathbf{E}\{\mathbf{z}|b_z\} \end{aligned}$$

- Challenge: $\bar{h}(\text{var}(b))$ is neither convex nor concave in $b \triangleq (b_x, b_z)$.
- Solution: a double loop algorithm:¹⁰
 - Outer loop: linearize \bar{h} about current guess \rightarrow convex + concave
$$D(b_x \| e^{-f}) + D(b_z \| e^{-g}) + \frac{1}{2\tau}^\top \text{var}(\mathbf{x}|b_x) + \frac{\sigma}{2}^\top \text{var}(\mathbf{z}|b_z).$$
 - Inner loop: Minimize linearized LSL-BFE using ADMM under constraints $E(\mathbf{x}|b_x) = \mathbf{v}$, $E(\mathbf{z}|b_z) = \mathbf{Av}$ using penalty vectors $\frac{1}{2\tau}$ and $\frac{\sigma}{2}$, respectively.
 - Result is basically GAMP plus one additional LS step for \mathbf{v} .
- Can prove global linear convergence under strongly convex f and g .
- MAP case obtained as "zero-temperature" limit of MMSE case.

¹⁰Rangan, Fletcher, Schniter, Kamilov—arXiv:1501.01797

Example of ADMM-GAMP

Recovery of 200-sparse 1000-length BG signal from $m = 600$ AWGN-corrupted measurements, versus squared-singular-value ratio.



- ADMM-GAMP **does not break down** like other variants of GAMP.
- ADMM-GAMP outperforms LASSO since **MMSE is better than MAP**.

Generalized AMP for Analysis CS (GrAMPA)



- Until now we've focused on the canonical sparsity basis $\Omega = I$.
- What about generic analysis operators Ω (e.g., TV, SARA)?
- Can handle this in GAMP framework by¹¹ ...
 - stacking matrices: $A = \begin{bmatrix} \Phi \\ \Omega \end{bmatrix}$
 - setting penalties $\{g_i\}_{i=1}^M$ to observation log-likelihoods
 - setting penalties $\{g_i\}_{i=M+1}^{M+D}$ to co-sparsity log-priors.
- For the co-sparsity penalties ...
 - ℓ_0 -like works better when Ω is highly overcomplete.
 - we propose the “sparse non-informative parameter estimator ([SNIPE](#))”
 ~ MMSE denoiser for [Bernoulli-*](#) prior in the limit of infinite-variance *.

¹¹Borgerding,Schniter,Rangan—arXiv:1312.3968



- Ω : total variation
(H,V,Diag)
- Φ : radial Fourier
- SNR = 80dB

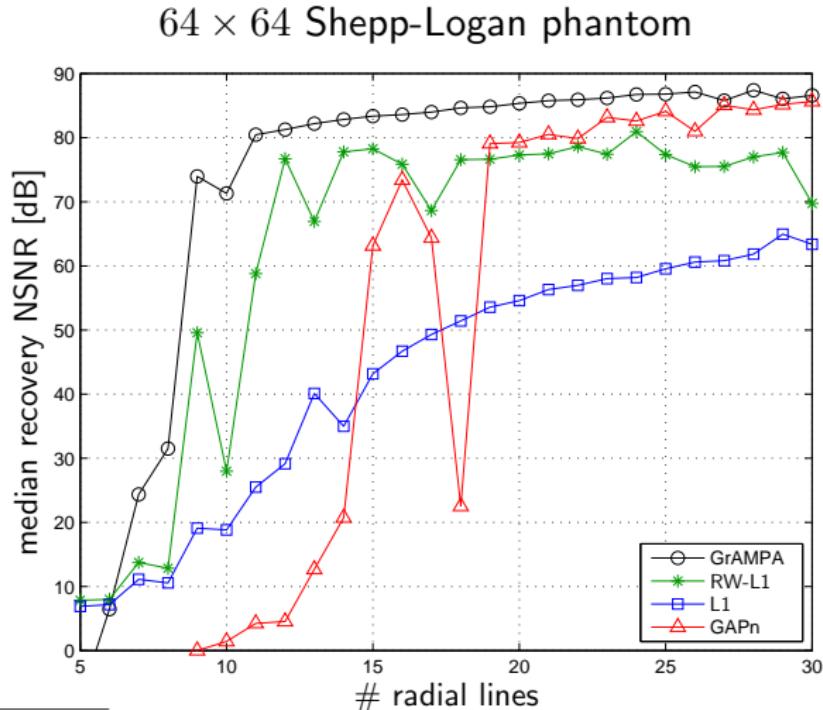
Avg Runtime:

0.3s: GrAMPA

1.8s: L1

9.7s: RW-L1¹²

30.1s: GAPn¹³



¹²Carrillo, McEwen, VanDeVille, Thiran, Wiaux—SPL'13

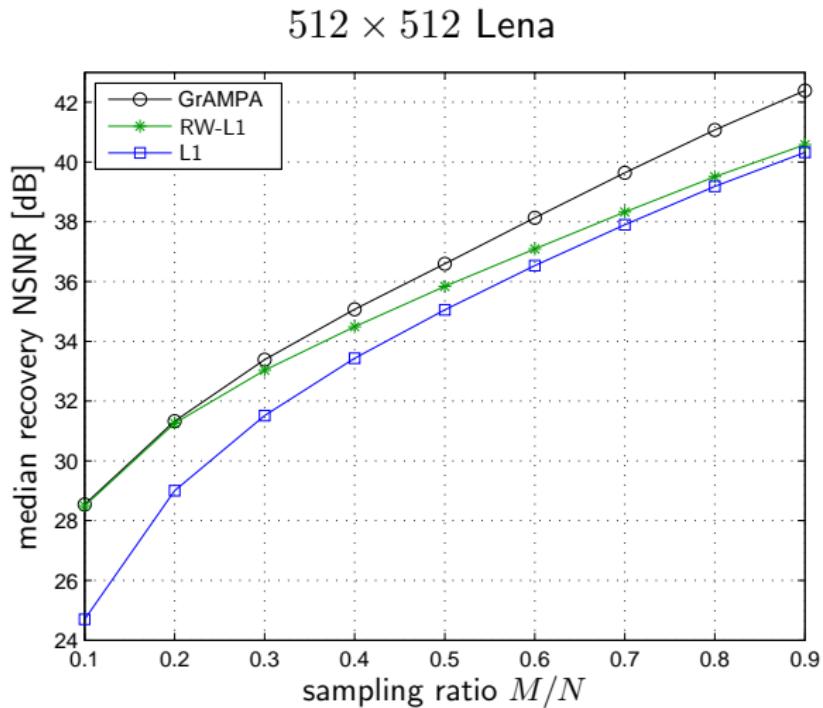
¹³Nam, Davies, Elad, Gribonval—CAMSAP'11



- Ω : Db1-8
(SARA)
- Φ : spread spectrum
- SNR = 40dB

Avg Runtime:

220s: GrAMPA
225s: L1
2687s: RW-L1



Tuning the Hyperparameters

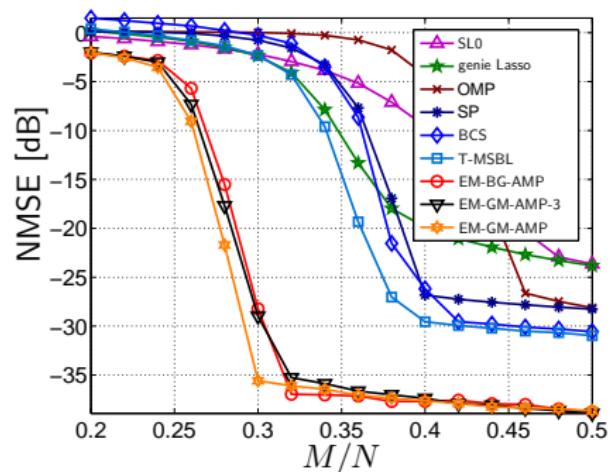
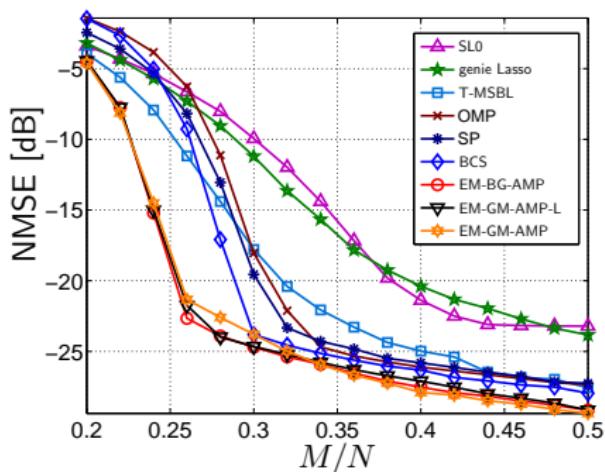
- The **log-prior f** often has tunable parameters (e.g., sparsity).
How to choose them?
 - The (G)AMP denoiser input is an **AWGN corrupted version of the truth** with **known noise variance**.
 - Thus, can easily
 - 1 learn prior via **EM**¹⁴ (deconvolution of blurred pdf), or
 - 2 apply **Stein's Unbiased Risk Estimator**.¹⁵
 - Possible to tune *many* parameters, e.g., high-order **Gaussian-mixture** (GM).
- The **log-likelihood g** also has tunable parameters (e.g., noise variance).
 - AWGN likelihood: AMP avoids the need to learn the variance.
 - Non-AWGN likelihood: use the **LSL-BFE** as a surrogate.¹⁶

¹⁴Vila,Schniter–SAHD'11 / Krzakala,Mezard,Sausset,Sun,Zdeborova–JSM'12

¹⁵Mousavi,Maleki,Baraniuk–arXiv:1311.0035 / Guo,Davies–arXiv:1409.0440

¹⁶Schniter,Rangan–arXiv:1405.5618

Example: Noisy Recovery of BG and Bernoulli signals

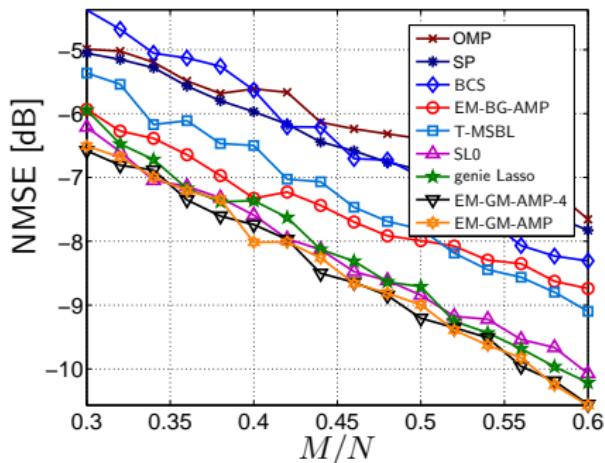


Noisy Bernoulli-Gaussian recovery NMSE.

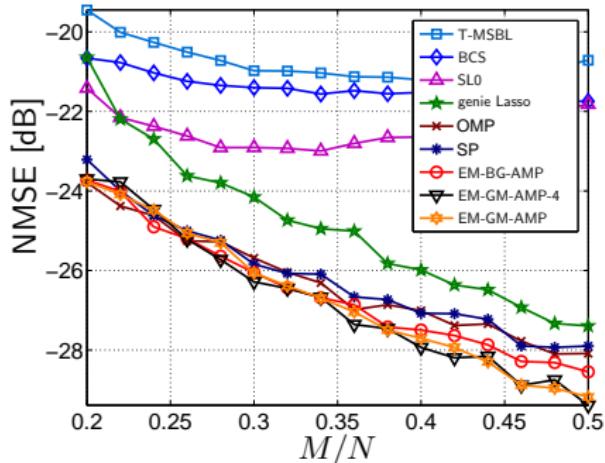
Noisy Bernoulli recovery NMSE.

- For i.i.d Bernoulli-Gaussian and i.i.d Bernoulli signals, EM-GM-AMP again dominates the other algorithms.
- We attribute the excellent performance of EM-GM-AMP to its ability to learn and exploit the true signal prior.

Example: Noisy Recovery of Heavy-Tailed signals



Noisy Student-t recovery NMSE.



Noisy log-normal recovery NMSE.

- In its “heavy tailed” mode, EM-GM-AMP again uniformly outperforms all other algorithms.
- Rankings among other algorithms highly dependent on signal type.
(Compare OMP and SL0 performances.)

Conclusions

Approximate message passing ...

- is IST / primal-dual, but with carefully adapted stepsizes,
- provides posterior uncertainty information (not just point estimates),
- is Bayes-optimal in the large-system limit with i.i.d. sub-Gaussian A ,
- can diverge with generic A ,
- but can robustified to work with generic A ,
- can be used in synthesis-CS or analysis-CS settings,
- leads to easy tuning of hyperparameters,
- often leads to state-of-the-art accuracy *and* runtime.

Is it Bayesian? Is it frequentist? Does it matter?

Thanks for listening!