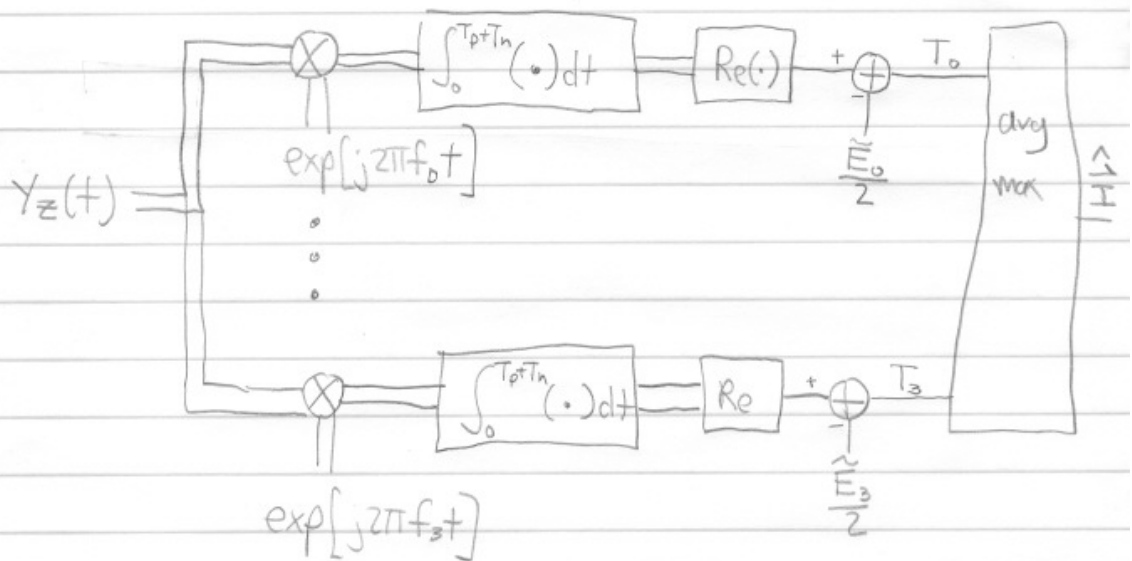


Problem fs. 1

Professor Fitz  
3/9/09

$$\begin{aligned}
 r_i(t) &= \int_0^{T_n} h_r(\lambda) x_i(t-\lambda) d\lambda \\
 &= \int_0^{T_p/4} \left( \alpha_0 \delta(\lambda) + \alpha_1 \delta(\lambda - \frac{T}{4}) \right) x_i(t) \\
 &= \alpha_0 x_i(t) + \alpha_1 x_i(t - \frac{T}{4})
 \end{aligned}$$

a) Optimal demodulator



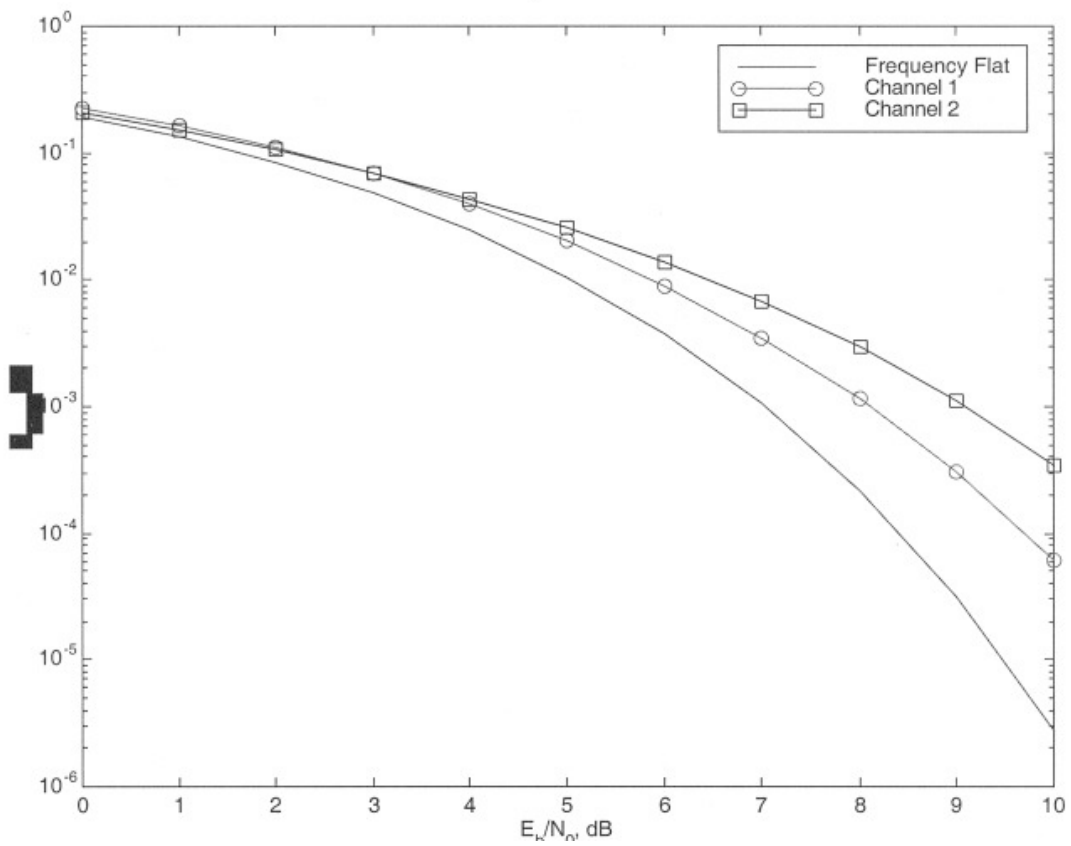
$$\begin{aligned}
 \tilde{E}_i &= \int_0^{T_p+T_n} |r_i(t)|^2 dt = E_i + \alpha_0 \alpha_1^* R_{x_i}(\frac{T}{4}) \\
 &\quad + \alpha_1 \alpha_0^* R_{x_i}(-\frac{T}{4})
 \end{aligned}$$

$$E_b = \frac{\sum_{i=0}^{M-1} \tilde{E}_i}{K_b \cdot M} = \frac{\sum_{i=0}^{M-1} \tilde{E}_i}{8}$$

$$b) P_{\text{WUB}}(E) = \sum_{i=0}^3 \sum_{i \neq j} \frac{1}{8} \operatorname{erfc} \left[ \sqrt{\frac{\Delta_E(i,j)}{4N_0}} \right]$$

$$\Delta_E(i, j) = \int_0^{T_p + T_n} \left| \alpha_0(x_i(t) - x_j(t)) + \alpha_1(x_i(t) - x_j(t)) \right|^2 dt$$

Note: The optimum frequency spacing is computed in Chapter "Move bits" Problem 10.



```

% Digital Communication Theory
%
% Computing the union bound for M-ary FSK
% as a function of frequency deviation.
%
% Author: M. Fitz
% Last Revision: 3/9/04
%
numpts=1001;
numptsr=1251;
timetx=linspace(0,1,numpts);
timerx=linspace(0,1.25,numptsr);
%
% a) Computing E_b
%
% Optimum f_d
%
f_d=0.429;
%f_d=0.25;
%
% Transmitted signals
%
x_z(1,:)=exp(-j*2*pi*3*f_d*timetx);
x_z(2,:)=exp(-j*2*pi*f_d*timetx);
x_z(3,:)=exp(j*2*pi*f_d*timetx);
x_z(4,:)=exp(j*2*pi*3*f_d*timetx);
%
% Channel stuff
%
alpha_11=0.3*exp(j*2*pi/3);
alpha_12=0.7*exp(j*pi/3);
alpha_01=sqrt(1-abs(alpha_11)^2);
alpha_02=sqrt(1-abs(alpha_12)^2);
%
% Computing the received signal : Frequency Flat
%
r_0=zeros(4,1251);
for ii=1:4
    r_0(ii,1:numpts)=x_z(ii,:);
end
E_tilde_0=diag(real(r_0*r_0'/numpts))
E_b0=sum(E_tilde_0)/8
%
% Computing the received signal : Channel 1
%
r_1=zeros(4,1251);
for ii=1:4
    r_1(ii,1:numpts)=alpha_01*x_z(ii,:);
    r_1(ii,251:250+numpts)=r_1(ii,251:250+numpts)+alpha_11*x_z(ii,:);
end
E_tilde_1=diag(real(r_1*r_1'/numpts))
E_b1=sum(E_tilde_1)/8
%
% Computing the received signal : Channel 2
%
r_2=zeros(4,1251);
for ii=1:4
    r_2(ii,1:numpts)=alpha_02*x_z(ii,:);
    r_2(ii,251:250+numpts)=r_2(ii,251:250+numpts)+alpha_12*x_z(ii,:);
end
E_tilde_2=diag(real(r_2*r_2'/numpts))

```

```

E_b2=sum(E_tilde_2)/8
%
% b) Computing Euclidean distance
%
% Computing the Euclidean distance : Frequency flat
%
for jj=1:4
    for ii=1:4
        delta=r_0(ii,:)-r_0(jj,:);
        Delta_E_0(ii,jj)=sum(abs(delta).^2)/E_b1/numpts;
    end
end
Delta_E_0
%
% Computing the Euclidean distance : Channel 1
%
for jj=1:4
    for ii=1:4
        delta=r_1(ii,:)-r_1(jj,:);
        Delta_E_1(ii,jj)=sum(abs(delta).^2)/E_b1/numpts;
    end
end
Delta_E_1
%
% Computing the Euclidean distance : Channel 2
%
for jj=1:4
    for ii=1:4
        delta=r_2(ii,:)-r_2(jj,:);
        Delta_E_2(ii,jj)=sum(abs(delta).^2)/E_b1/numpts;
    end
end
Delta_E_2
%
% Plotting the performance
%
figure(1)
snr_db=(0:10);
snr=10.^(snr_db/10);
P_WUB=zeros(3,11);
for jj=1:4
    for ii=1:4
        if(ii==jj)
        else
            P_WUB(1,:)=P_WUB(1,:)+0.125*erfc(sqrt(snr*Delta_E_0(ii,jj)/4));
            P_WUB(2,:)=P_WUB(2,:)+0.125*erfc(sqrt(snr*Delta_E_1(ii,jj)/4));
            P_WUB(3,:)=P_WUB(3,:)+0.125*erfc(sqrt(snr*Delta_E_2(ii,jj)/4));
        end
    end
end
end
semilogy(snr_db,P_WUB(1,:),snr_db,P_WUB(2,:), 'r-o',snr_db,P_WUB(3,:), 'ks-')
xlabel('E_b/N_0, dB')
ylabel('P_{WUB}(E)')
legend('Frequency Flat','Channel 1','Channel 2')

```