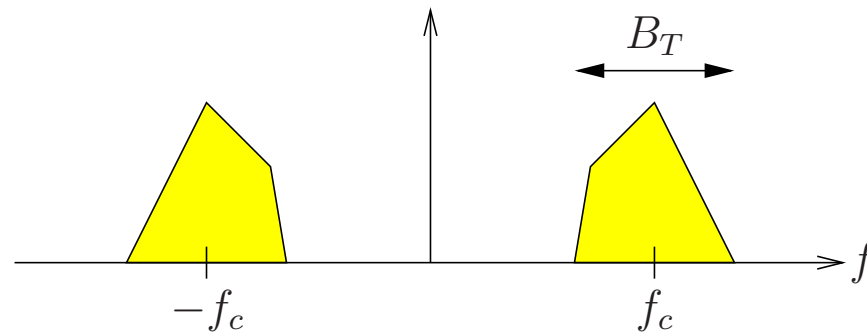


Review:

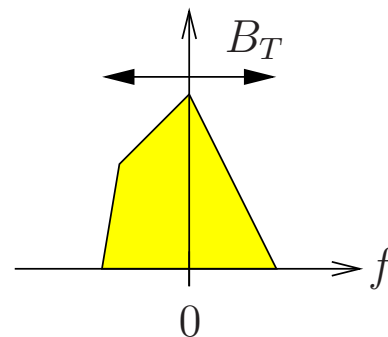
1. Complex baseband representations.
2. Random variables and random processes.
3. Additive noise model.

Complex Baseband Representations [Ch. 4]:

Many systems transmit real-valued passband signals:



but modem processing is done at baseband. Hence, a complex baseband signal representation is very useful.

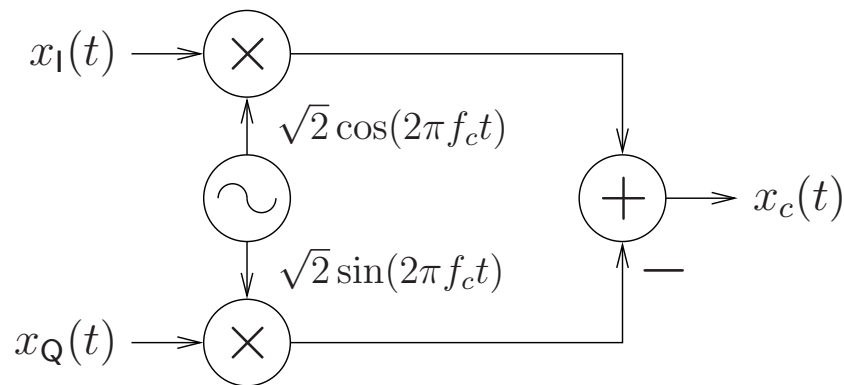


Baseband signal (“complex envelope”):

$$x_z(t) = x_I(t) + jx_Q(t) \quad \begin{cases} x_I(t) \in \mathbb{R} & \text{“in phase”} \\ x_Q(t) \in \mathbb{R} & \text{“quadrature”} \end{cases}$$

Conversion to passband signal $x_c(t)$:

$$\begin{aligned} x_c(t) &= \sqrt{2} \Re [x_z(t) e^{j2\pi f_c t}] \\ &= \sqrt{2} [x_I(t) \cos(2\pi f_c t) - x_Q(t) \sin(2\pi f_c t)] \end{aligned}$$



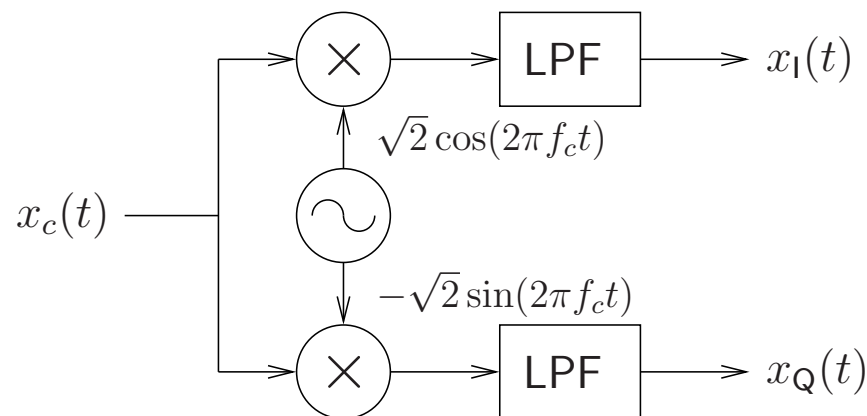
“quadrature modulator”

“I/Q upconverter”

Conversion from passband to baseband:

$$\begin{aligned}
 x_c(t)\sqrt{2}\cos(2\pi f_c t) &= x_I(t) + x_I(t)\cos(4\pi f_c t) \\
 &\quad - x_Q(t)\sin(4\pi f_c t) \\
 -x_c(t)\sqrt{2}\sin(2\pi f_c t) &= x_Q(t) - x_Q(t)\cos(4\pi f_c t) \\
 &\quad - x_I(t)\sin(4\pi f_c t)
 \end{aligned}$$

LPF to remove double-frequency terms:



“quadrature demodulator”

“I/Q downconverter”

Signal spectra:

$$\begin{aligned} X_z(f) &:= \mathcal{F}\{x_z(t)\} && \text{Fourier transform} \\ G_{X_z}(f) &:= |X_z(f)|^2 && \text{"Energy spectrum"} \end{aligned}$$

Note that

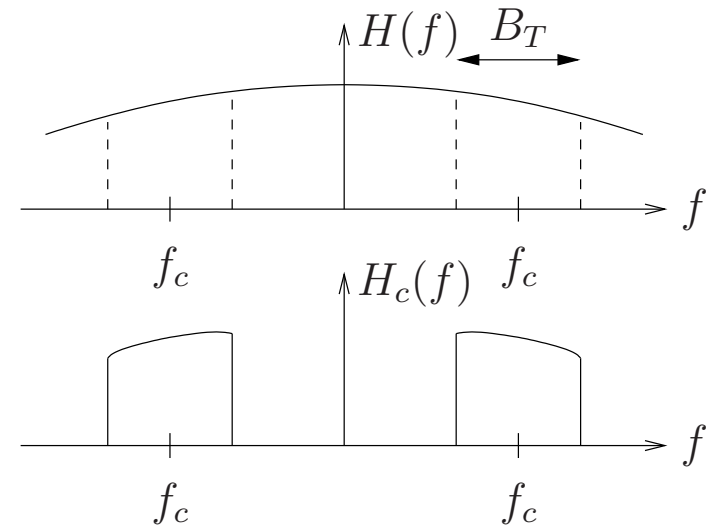
$$G_{X_c}(f) = \frac{1}{2}G_{X_z}(f - f_c) + \frac{1}{2}G_{X_z}(-f - f_c)$$

Filtering of bandpass $X_c(f)$:

$$Y_c(f) = H(f)X_c(f),$$

$$\Rightarrow Y_c(f) = H_c(f)X_c(f)$$

via “bandpass equivalent” $H_c(f)$.

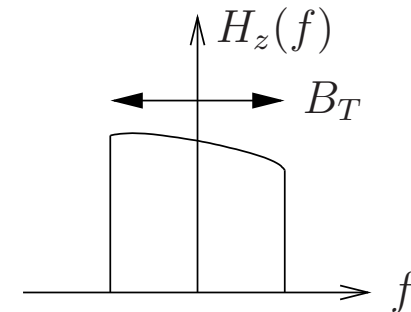


Translate filter to baseband:

$$h_c(t) = 2\Re[h_z(t)e^{j2\pi f_c t}]$$

$$h_z(t) = h_1(t) + jh_Q(t)$$

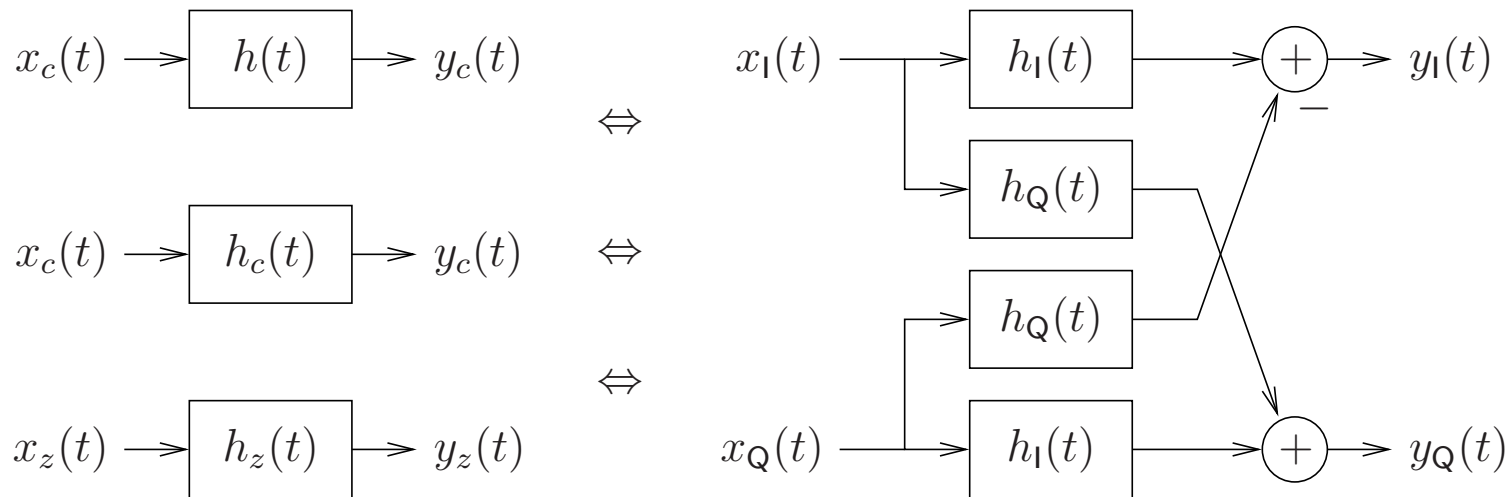
to get “baseband equivalent” $H_z(f)$.



Applying the baseband filter to a baseband signal is equivalent to applying the passband filter to a passband signal:

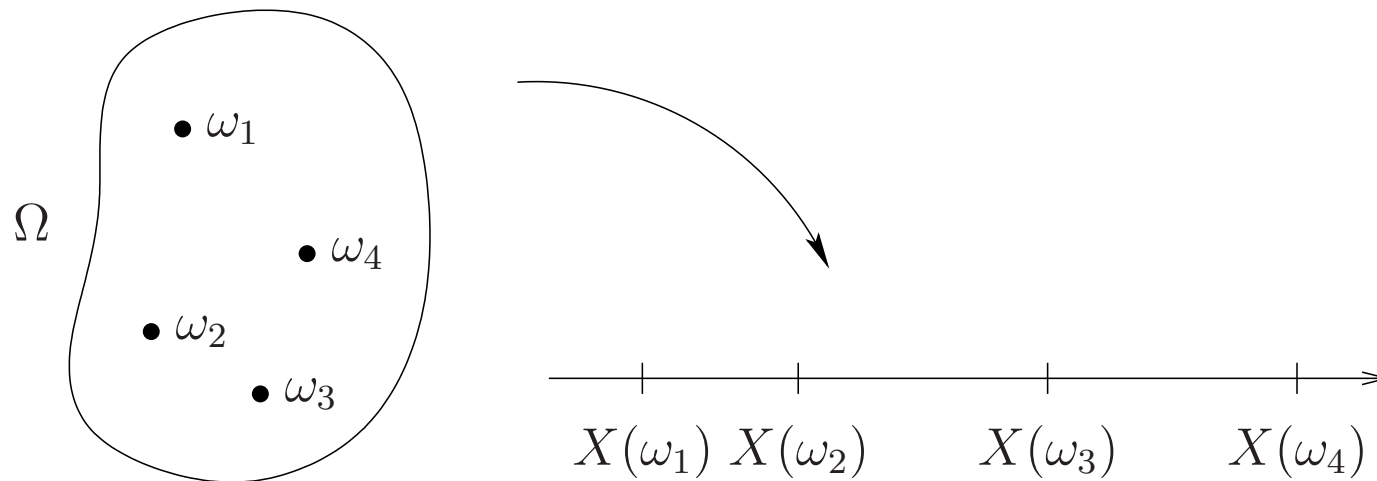
$$Y_c(f) = H_c(f)X_c(f) \Leftrightarrow Y_z(f) = H_z(f)X_z(f).$$

In other words, these are all equivalent:



Random Variables [Ch. 3]:

A RV $X(\omega)$ maps the sample space Ω to a real number:



Usually we use the shorthand notation X for the RV.

The value taken by a RV in a particular experiment is called a “sample” or “realization.”

The cumulative distribution function (CDF) of RV $X(\omega)$ is

$$F_X(x) = \Pr\{\omega : X(\omega) \leq x\},$$

or, in shorthand notation,

$$F_X(x) = \Pr\{X \leq x\}.$$

Note:

$$F_X(-\infty) = 0$$

$$F_X(\infty) = 1$$

$$F_X(x) = \text{increasing in } x.$$

The probability density function (PDF) of $X(\omega)$

$$f_X(x) = \frac{d}{dx} F_X(x).$$

Discrete RVs don't have PDFs, but rather probability mass functions (PMFs)

$$p_X(x) = \Pr\{X = x\}.$$

We will use $p_X(x)$ for both PDFs and PMFs (unless there is a possibility of confusion).

Some properties of the PDF:

$$f_X(x) \geq 0$$

$$\int_{-\infty}^{\infty} f_X(\beta) d\beta = 1$$

$$\int_{-\infty}^x f_X(\beta) d\beta = F_X(x)$$

$$\int_{x_1}^{x_2} f_X(\beta) d\beta = \Pr\{x_1 < X \leq x_2\}$$

Statistics of a RV:

Mean:

$$E(X) = \int_{-\infty}^{\infty} x p_X(x) dx = m_X$$

Variance:

$$E((X - m_X)^2) = \int_{-\infty}^{\infty} (x - m_X)^2 p_X(x) dx = \sigma_X^2$$

In general:

$$E(g(X)) = \int_{-\infty}^{\infty} g(x) p_X(x) dx$$

Gaussian (or “normal”) RV:

$$f_X(x) = \frac{1}{\sqrt{2\pi\sigma_X^2}} \exp \left[-\frac{(x - m_X)^2}{2\sigma_X^2} \right]$$

$$X \sim \mathcal{N}(m_X, \sigma_X^2)$$

Though the Gaussian CDF has no closed-form expression, the erf function is frequently tabulated.

$$\operatorname{erf}(z) = \frac{2}{\sqrt{\pi}} \int_0^z e^{-t^2} dt = 1 - \operatorname{erfc}(z).$$

$$F_X(x) = \frac{1}{2} + \frac{1}{2} \operatorname{erf} \left(\frac{x - m_X}{\sqrt{2}\sigma_X} \right)$$

Joint CDF:

$$F_{XY}(x, y) = \Pr\{X \leq x, Y \leq y\}$$

Joint PDF:

$$f_{XY}(x, y) = \frac{\partial^2}{\partial x \partial y} F_{XY}(x, y)$$

Joint PMF:

$$p_{XY}(x, y) = \Pr\{X = x, Y = y\}$$

Conditional PDF of Y given that $X = x$:

$$p_{Y|X}(y | X = x) = \frac{p_{XY}(x, y)}{p_X(x)}$$

Total probability:

$$p_Y(y) = \int_{-\infty}^{\infty} p_{XY}(x, y) dx$$

Bayes rule:

$$p_{Y|X}(y | X = x) = \frac{p_{X|Y}(x | Y = y)p_Y(y)}{p_X(x)}$$

RVs X and Y are independent (i.e., $X \perp\!\!\!\perp Y$) when

$$\begin{aligned} p_{XY}(x, y) &= p_X(x)p_Y(y) \\ \Leftrightarrow p_{Y|X}(y | X = x) &= p_Y(y) \end{aligned}$$

Joint Statistics of Two RVs:

cross-correlation:

$$E[XY] = \int \int x y p_{XY}(x, y) dx dy$$

cross-covariance:

$$E[(X - m_X)(Y - m_Y)] = \int \int (x - m_X)(y - m_Y) p_{XY}(x, y) dx dy$$

In general:

$$E[g(X, Y)] = \int \int g(x, y) p_{XY}(x, y) dx dy$$

Gaussian random vector (i.e., jointly Gaussian RVs):

$$\underline{N} = [N_1, \dots, N_L]^T$$

Joint pdf:

$$f_N(\underline{n}) = \frac{1}{\sqrt{(2\pi)^L \det \mathbf{C}_N}} \exp \left[-\frac{1}{2} (\underline{n} - \underline{m}_N)^T \mathbf{C}_N^{-1} (\underline{n} - \underline{m}_N) \right]$$

with mean vector

$$\underline{m}_N = \mathbf{E}(\underline{N})$$

and covariance matrix

$$\mathbf{C}_N = \mathbf{E}[(\underline{N} - \underline{m}_N)(\underline{N} - \underline{m}_N)^T]$$

Complex Gaussian RV:

$$Z = N_I + jN_Q \Leftrightarrow \begin{pmatrix} N_I \\ N_Q \end{pmatrix} = \underline{N}$$

where

$$\text{Circular} \Leftrightarrow \mathbf{C}_N = \begin{pmatrix} \frac{1}{2}\sigma_Z^2 & 0 \\ 0 & \frac{1}{2}\sigma_Z^2 \end{pmatrix}$$

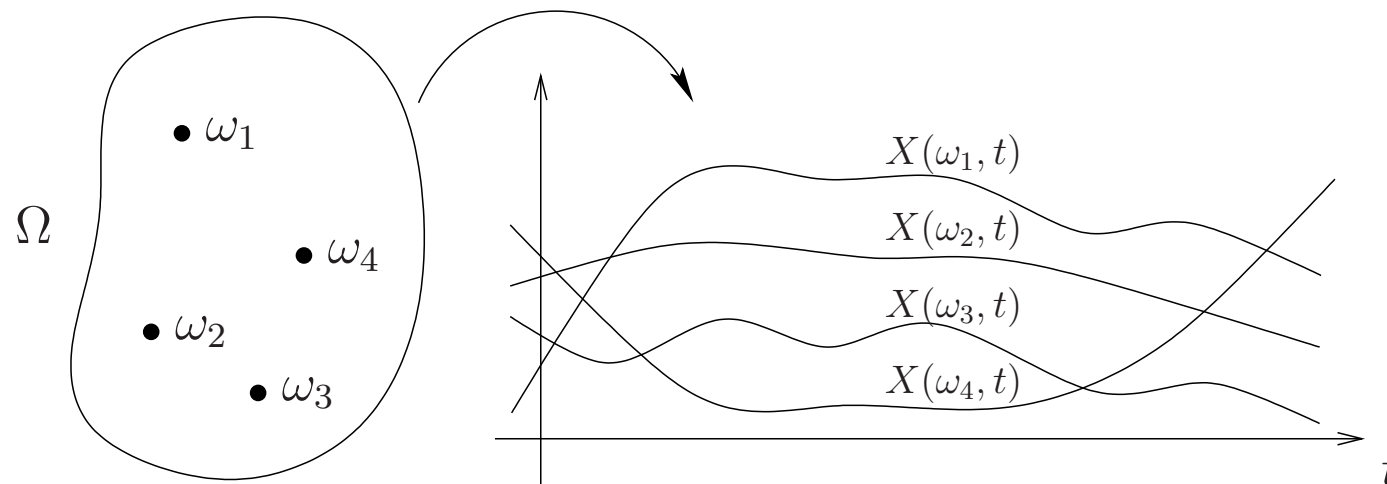
Can write PDF as

$$f_Z(z) = \frac{1}{\pi\sigma_Z^2} \exp \left[-\frac{|z - m_Z|^2}{\sigma_Z^2} \right]$$

$$Z \sim \mathcal{CN}(m_Z, \sigma_Z^2)$$

Random Processes [Ch. 9]:

A RP $X(\omega, t)$ maps the sample space Ω to a signal:



Usually we use the shorthand notation $X(t)$ for the RP.

The waveform taken by a RP in a particular experiment is called a “sample path” or “realization.”

Properties:

A sample of a RP (e.g., $X(0)$) is a RV.

A RP is stationary if the joint PDF of any set of samples is invariant to bulk sampling-time shifts:

$$\begin{aligned} f_{N(t_0), N(t_1), \dots, N(t_M)}(n_1, n_2, \dots, n_M) \\ = f_{N(t_0+\tau), N(t_1+\tau), \dots, N(t_M+\tau)}(n_1, n_2, \dots, n_M), \quad \forall t_1, \dots, t_M, \tau \end{aligned}$$

A RP is wide-sense stationary (WSS) if at least the mean and autocorrelation are invariant to time shifts:

$$\begin{aligned} E[N(t_1)] &= E[N(t_2)], \quad \forall t_1, t_2 \\ E[N(t_1)N(t_1 - \tau)] &= E[N(t_2)N(t_2 - \tau)], \quad \forall t_1, t_2, \tau \end{aligned}$$

For a WSS RP we have the (time-invariant) statistics

$$\text{mean: } m_N = E[N(t)]$$

$$\text{autocorrelation: } R_N(\tau) = E[N(t)N(t - \tau)]$$

Note that $\sigma_N^2 = R_N(0) - m_N^2$ and $R_N(\tau) = R_N(-\tau)$.

A Gaussian RP is one where any collection of samples is composed of jointly Gaussian RVs.

A stationary Gaussian RP is completely described by its mean m_N and autocorrelation $R_N(\tau)$.

From here on, we assume zero-mean processes!

Power spectral density (PSD) of a WSS RP:

$$S_N(f) = \lim_{T \rightarrow \infty} \frac{1}{2T} \mathbb{E} \left[\left| \int_{-T}^T N(t) e^{-j2\pi f t} dt \right|^2 \right]$$

or

$$S_N(f) = \int_{-\infty}^{\infty} R_N(\tau) e^{-j2\pi f \tau} d\tau$$

Note that

$$S_N(f) \in \mathbb{R}, \quad S_N(f) \geq 0, \quad \text{and} \quad S_N(f) = S_N(-f),$$

and also that

$$\sigma_N^2 = R_N(0) = \int_{-\infty}^{\infty} S_N(f) e^{j2\pi f 0} df = \int_{-\infty}^{\infty} S_N(f) df.$$

A white RP has a constant PSD. For example, we will model white noise $W(t)$ via the “two-sided PSD” (p. 9.20)

$$S_W(f) = \frac{N_0}{2},$$

implying

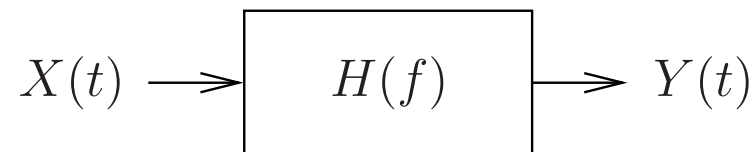
$$R_W(\tau) = \frac{N_0}{2} \delta(\tau)$$

$$\sigma_W^2 = R_W(0) = \int_{-\infty}^{\infty} S_N(f) df = \infty$$

Note: thermal noise is approximately constant for $|f| < 10^{12}$ Hz, so we often approximate it as white noise.

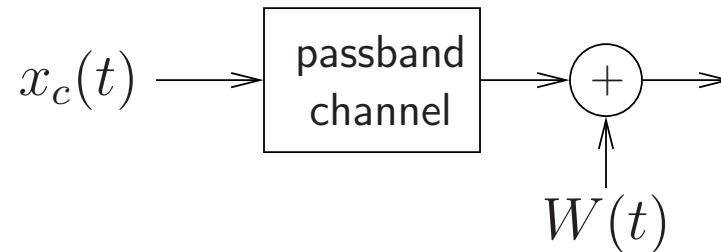
Linear filtering of RPs:

- A linear combination of Gaussian RVs is a Gaussian RV.
- Linear filtering of a Gaussian RP yields a Gaussian RP.
- LTI filtering of a stationary RP yields a stationary RP.



$$S_Y(f) = |H(f)|^2 S_X(f)$$

The Additive Noise Model [Ch. 10]:



We assume $W(t)$ is zero-mean stationary Gaussian with

$$R_W(\tau) = \text{E}\{W(t)W(t - \tau)\} \quad \text{autocorrelation}$$

$$S_W(f) = \mathcal{F}\{R_W(\tau)\} \quad \text{power spectrum}$$

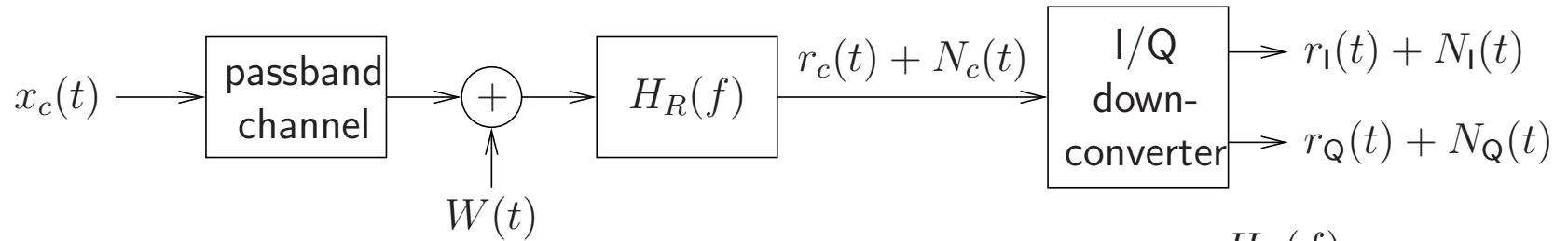
We also assume a constant PSD (i.e., white noise):

$$S_W(f) = N_0/2$$

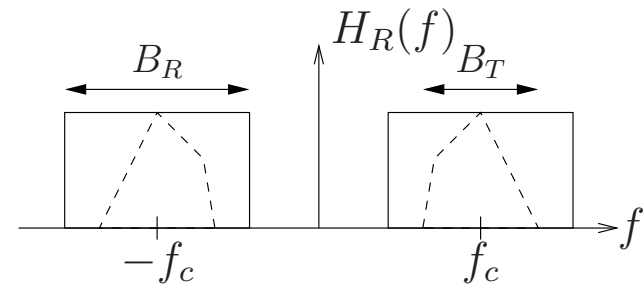
Thus

$$R_W(\tau) = \frac{N_0}{2}\delta(\tau), \quad \sigma_W^2 = R_W(0) = \infty$$

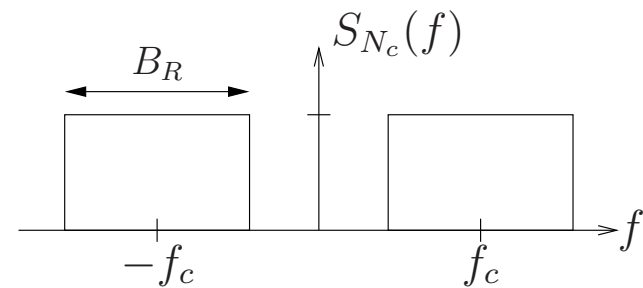
Received noise model:



Here $H_R(f)$ is the receive filter:



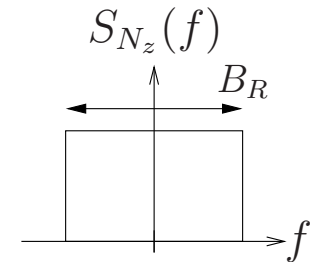
The passband noise spectrum is



$$S_{N_c}(f) = \frac{N_o}{2} |H_R(f)|^2$$

Baseband equivalent noise model:

- Say
$$\begin{cases} N_c(t) = \sqrt{2}\Re \left[N_z(t)e^{j2\pi f_c t} \right] \\ N_z(t) = N_I(t) + jN_Q(t) \end{cases}$$



$$S_{N_c}(f) = \frac{1}{2}S_{N_z}(f - f_c) + \frac{1}{2}S_{N_z}(-f - f_c)$$

- Fitz shows that $N_I(t)$ and $N_Q(t)$ are zero-mean, jointly stationary and jointly Gaussian with

$$R_{N_I}(\tau) = R_{N_Q}(\tau) \quad \text{and} \quad R_{N_I N_Q}(\tau) = -R_{N_I N_Q}(-\tau)$$

- Thus $R_{N_I N_Q}(0) = 0 \Rightarrow N_I(t_o) \perp N_Q(t_o)$ for any t_o
and
$$S_{N_z}(f) = \underbrace{2S_{N_I}(f)}_{\text{even}} - j2 \underbrace{S_{N_I N_Q}(f)}_{\text{odd}}.$$

Complex white noise model:

- With flat, unity-gain receive filter and $B_R > B_T$, we often approximate $N_z(t)$ by circular complex Gaussian noise $W_z(t)$ with statistics given by

$$S_{W_z}(f) = N_o \quad \Leftrightarrow \quad R_{W_z}(\tau) = N_o \delta(\tau)$$

